

Capture the Signal Running Wireless IoT CTFs, Remotely!

Website: https://cts.ninja

GitHub Repo: https://github.com/capturethesignal

Twitter: @SignalCapture

Capture the Signal: A Blind Signal Analysis Challenge

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The hardest thing about reversing radio signals...

...is that there are **many** challenging aspects of the process.

- We gained blind signal analysis skills from our research
- Experience bootstrapping Mobile P2O
- Discussed ideas with Dragos / Cansec / Pacsec community
- We envisioned an interactive, dynamic contest
- CTS was created to help educate the community



Ideas...

How do we make blind signal analysis into a fun and interesting contest?

- Allow contestants to create static or dynamic solutions
 - Static: using all-in-one tools

Dynamic: developing GNURadio flowgraphs







- Include radio reception and transmission as part of the CTS framework
- Allow beginners as well as more advanced contestants to participate



Challenges...

We needed a simple way to deploy the contest at events, and avoid:

- Dealing with various international regulations and restrictions
- On site reception issues, radio interference, and intentional jamming
- Requiring contestants who may be new to radio to buy and bring SDRs



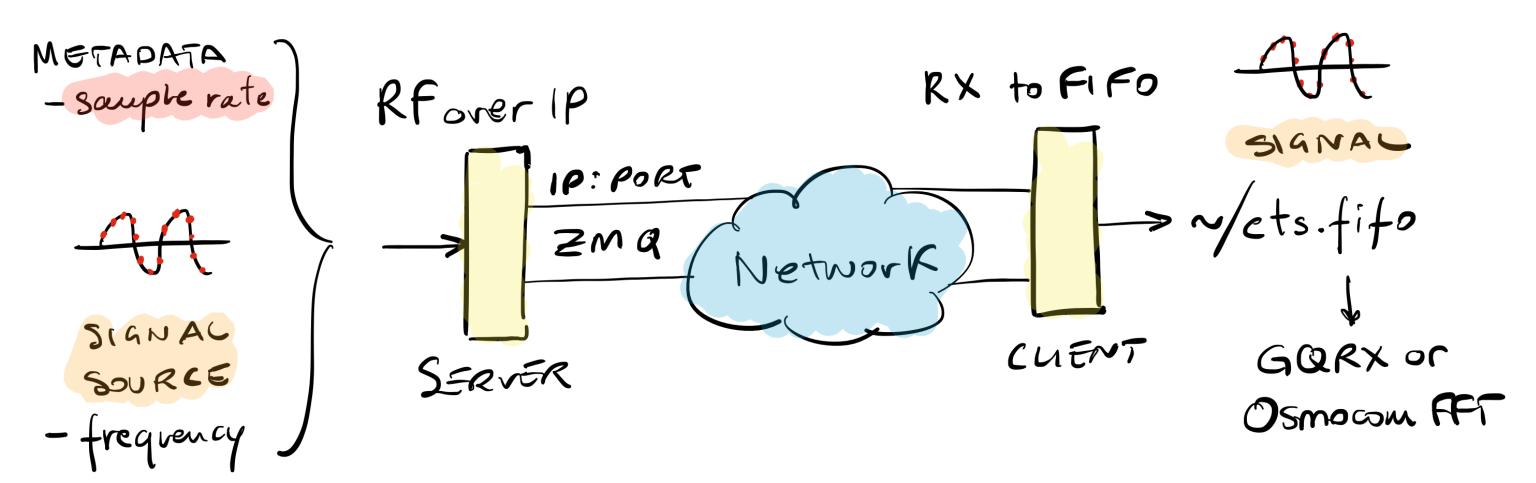
We envisioned a virtualized CTS framework

It needed to be:

- Simple and lightweight
- Able to stream multiple signals concurrently
- Bandwidth customizable
- Work transparently with GNURadio and other radio-hacking tools



Our Solution: RF Over IP



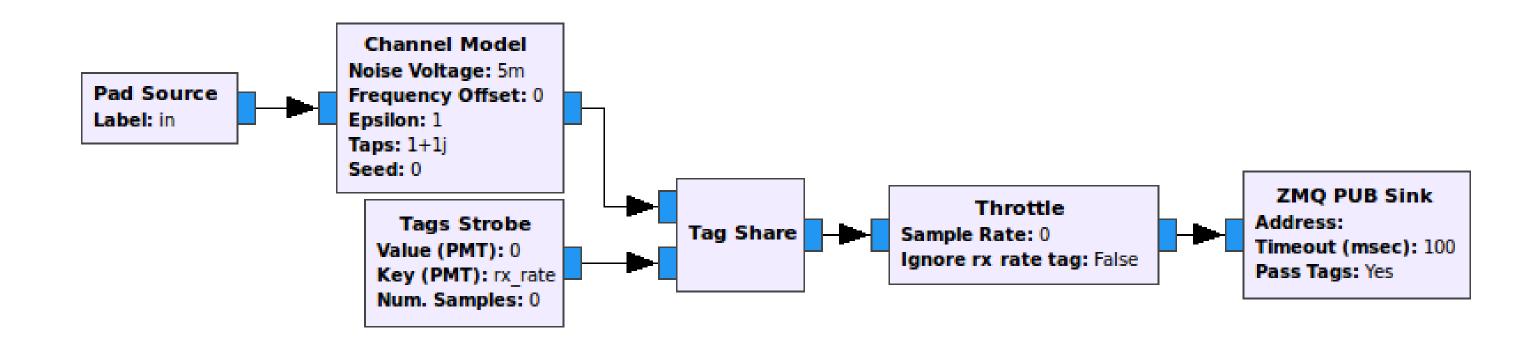


Our Solution: RF Over IP

- Virtual frequency space divided into configurable, equally sized sections
- Neighboring sections assigned to consecutive ports
- ZeroMQ (TCP PUB/SUB) is used as the underlying transport
- Tuning accomplished by connecting to a specific port
- A simple channel model is inserted before TX to simulate OTA

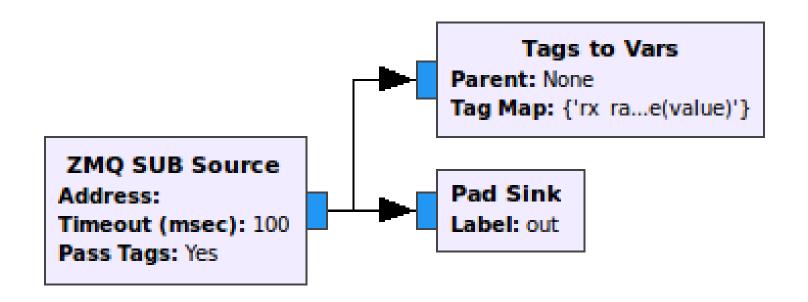


GNURadio Transmission Sink (offset_tx.grc)



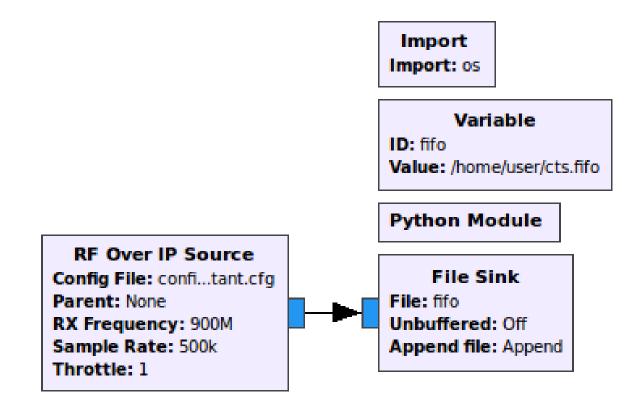


GNURadio Reception Source (rf_over_ip_source.grc)





Generic FIFO Source (rx_to_fifo.grc)



QT GUI Label

ID: variable_qtgui_label_1
Label: Server URL
Default Value:

QT GUI Label

ID: variable_qtgui_label_0_0

Label: FIFO

Default Value: /hom...ts.fifo

QT GUI Label

ID: variable_qtgui_label_0
Label: Sample Rate
Default Value: 500k

QT GUI Label

ID: variable_qtgui_label_0_2

Label: Throttle Default Value: True

QT GUI Label

ID: variable_qtgui_label_0_1 Label: RX Frequency

Default Value: 900M

Presence at Security Conferences The Radio Village

Marco Balduzzi (@embyte)



Hands-on at conferences

2018

Tokyo







Dubai

2019

Tokyo







Vancouver



Amsterdam



Abu Dhabi

2020-2021

Virtual









Gadgets, radios, hackathon, fun

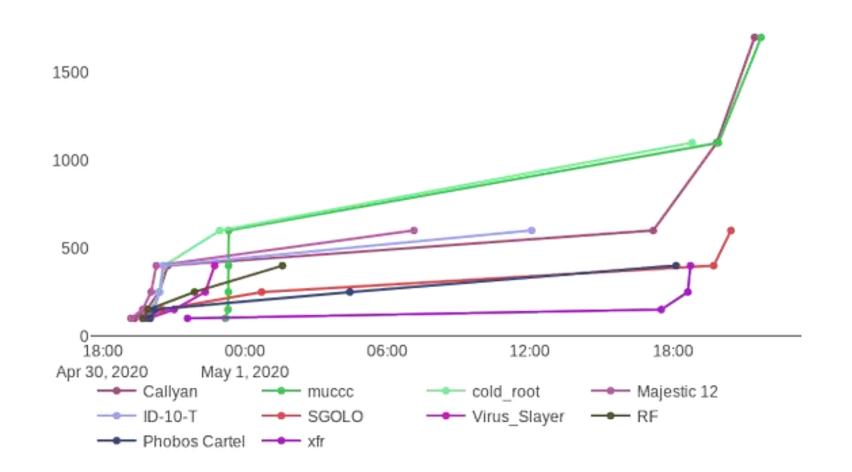






But remember, it's a real competition...





337 users registered223 teams registered492 IP addresses

2860 total possible points
9 challenges
Signal 1 has the most solves with
31 solves
Signal 5 has the least solves with
8 solves



With prizes



Bronze



Silver



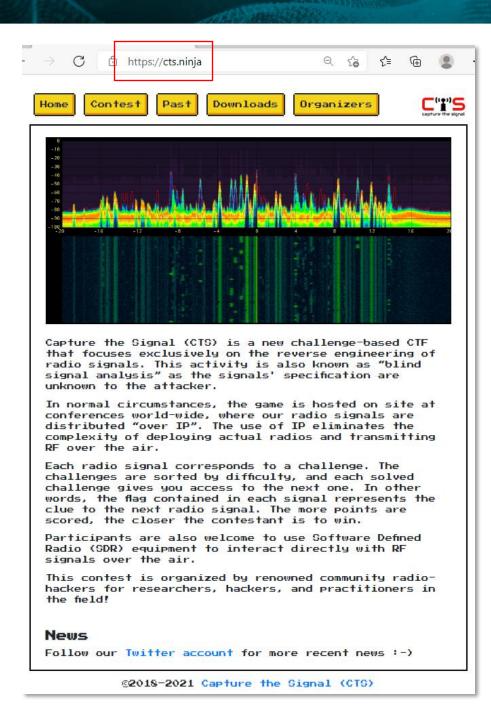
Awards Ceremony ©



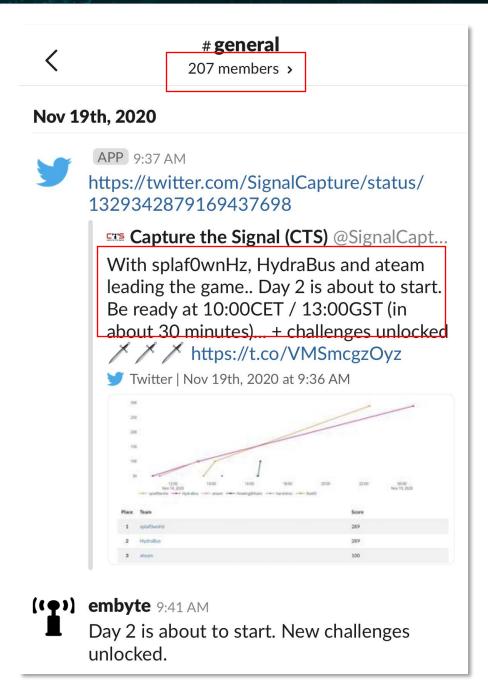
Gold



Open and community spirit









Fun!





gh0stg1rl 07/10/2021

I really enjoyed the ctfs at this year's conference. Been my favourite I've ever done lol.

There was a challenge with DTMF in this wild sample that sounded like it should have been an A







jle 07/10/2021

i had a lot of fun, it is a nice challenge.

congrats to you all and maybe we'll meet again next time! (hw.io NL?)

Capture the Signal

A blind signal analysis competition!*



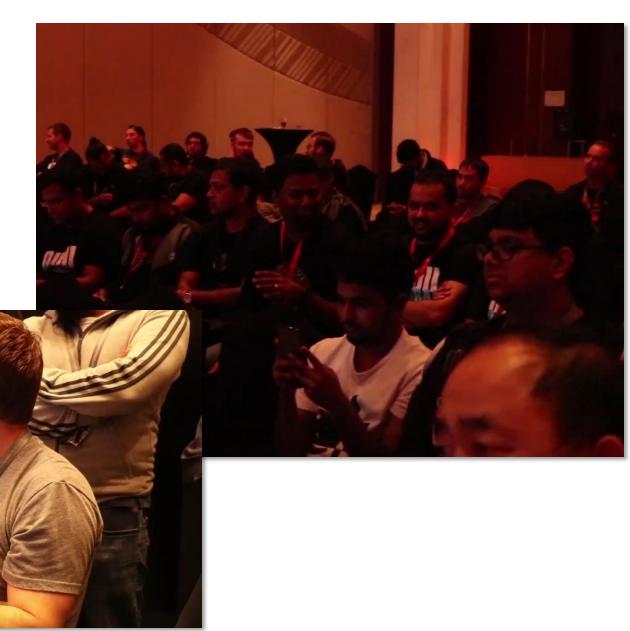
Great prizes include BladeRF 2.0, HackRF One, YARD Stick One, NE Nano 3's...

Join Slack for details: https://tinyurl.com/CSW-CTS-2019

*A conference ticket is required for participation



Learning experience



How to Scale: From a radio village to a global contest

Federico Maggi



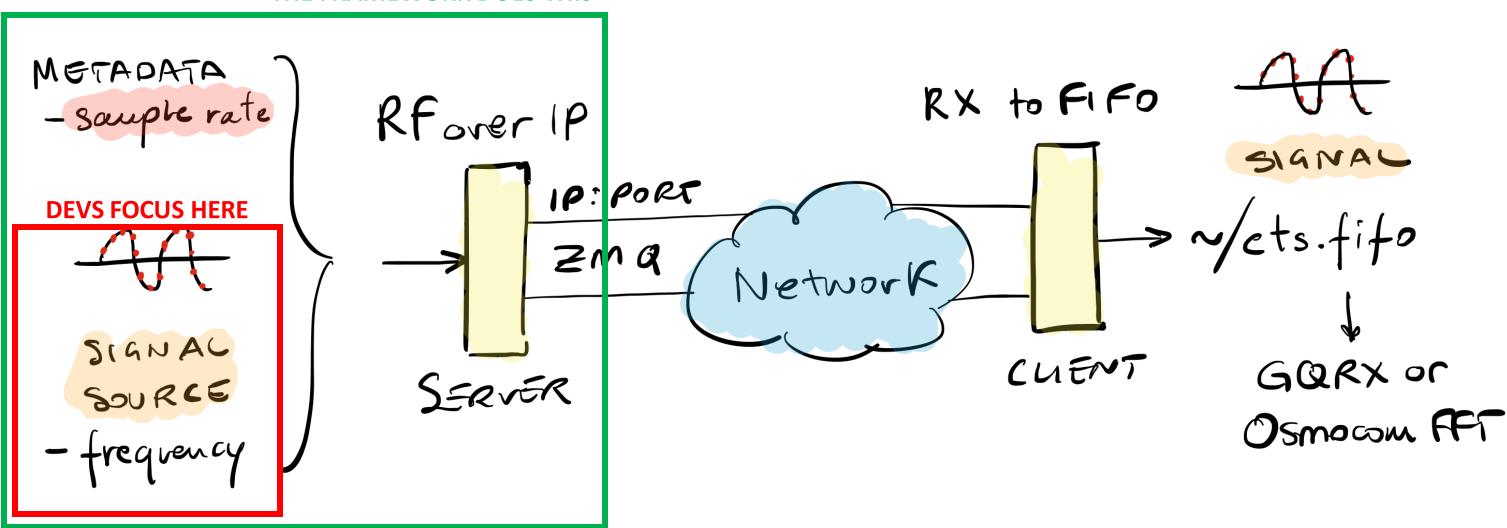
From GNURadio Flowgraphs to Headless Python Scripts

- No GUI (unless you want to burn memory to run Xvfb over Docker)
- Make flowgraphs as parametric as possible
- Use a configuration file if possible
- Plan for unattended compilation and deployment



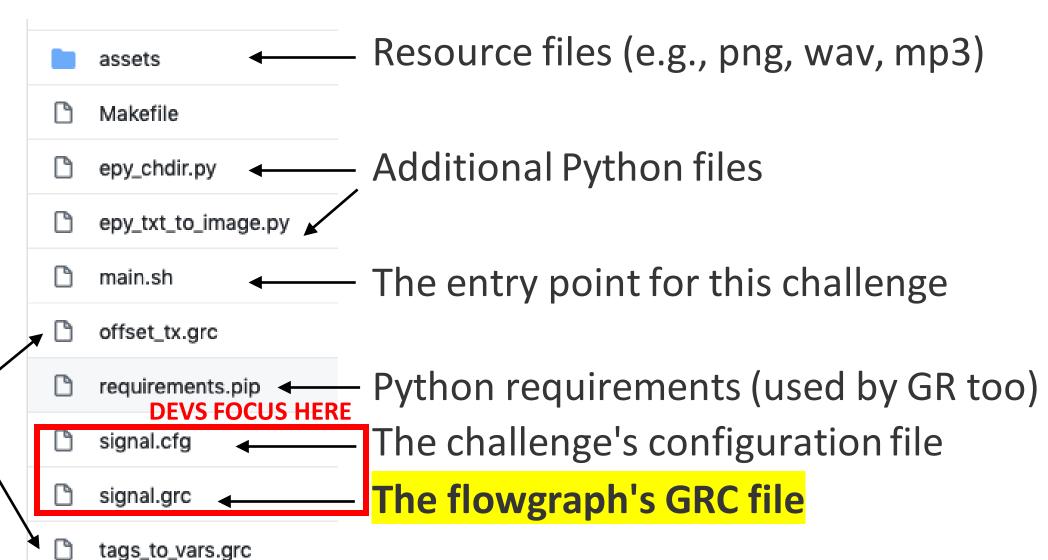
RF Over IP: Backend

THE FRAMEWORK DOES THIS





Our recipe to package a challenge



Additional GRC files (e.g., blocks)



The entry point: main.sh

```
#!/bin/bash
    source /pybombs/setup_env.sh ← Load the environment variables
    ldconfig
6
    sed 's/gitbranch\: master/gitbranch: maint-3.7/g' \
                                                      Anything else you need to do
       /root/.pybombs/recipes/gr-recipes/gr-paint.lwr > \
       /root/.pybombs/recipes/gr-recipes/gr-paint37.lwr
    pybombs install gr-paint37
10
11
    make all ← Rebuild the GRCs to Python
12
13
                            Launch the flowgraph in foreground
    python signal.py
14
```



The Makefile

THE FRAMEWORK DOES THIS

```
GRCS = signal
     .PHONY: all
    all: clean main
     .PHONY: main
    main:
            for grc in $(GRCS); do \
               grcc -d ./ $$grc.grc; \
             done
     .PHONY: clean
13
    clean:
             rm -rf *.pyc
             rm -rf epy_*.py
16
             for grc in $(GRCS); do \
               rm -rf $$grc.py; \
18
             done
             rm -rf build
19
             rm -rf __pycache__
```

Compile all GRCs into Python files (yes, GNURadio has a CLI compiler)

Cleanup



Configuration file: signal.cfg

```
1 [main]
    run_rx = False
    server_ip = 0.0.0.0
    #(server_port_max - server_port_base) * server_bw_per_port = 20GHz
    server_port_base = 10000
    server_port_max = 30000
    server_bw_per_port = 1000000
    server_address_format = tcp://%s:%d
    #for spectrum filler
    samp_rate = 64000
12
    zmq_tx_timeout = 100
                                                                         FRAMEWORK
    zmq rx timeout = 100
    [signal]
    enabled = True
    ota = False
    tx_frequency = 444000000
    tune_offset = 0
    samp_rate = 128000
                                                       Challenge-specific options
22
    image_width = 62
    image_line_repeat = 1
    image_file_name = assets/signal_0.png
    message_font = assets/Ubuntu-R.ttf
   message_text = Welcome_To_HITB Listen@111MHz
                                                DEVS
```

#BHUSA @BLACKHATEVENTS



How to create new challenges from this template

- Make a copy of a signal that is known to work
- Work on your signal.grc (e.g., using GNURadio Companion) and bare in mind that everything should be self-contained
- Test that your signal works in GNURadio
- Remove/disable any GUI element



Glue all together with Docker (Compose)

FRAMEWORK

```
version: '3'
services:
 signal_0:
   shm_size: 512m
   container_name: cts-signal_0
   image: capturethesignal/cts-base:pybombs-3.7-py2 ← We have ready-to-use images
   network mode: host
   volumes:
                                       Mount the challenge's path
     - ./cts-signal_0/bomb:/bomb
 #signal_1:
    shm_size: 512m
    container_name: cts-signal_1
                                                      Replicate for each challenge
    image: capturethesignal/cts-base:pybombs-3.7-py2
    network_mode: host
    volumes:
      - ./cts-signal_1/bomb:/bomb
                                                                                         #BHUSA @BLACKHATEVENTS
```

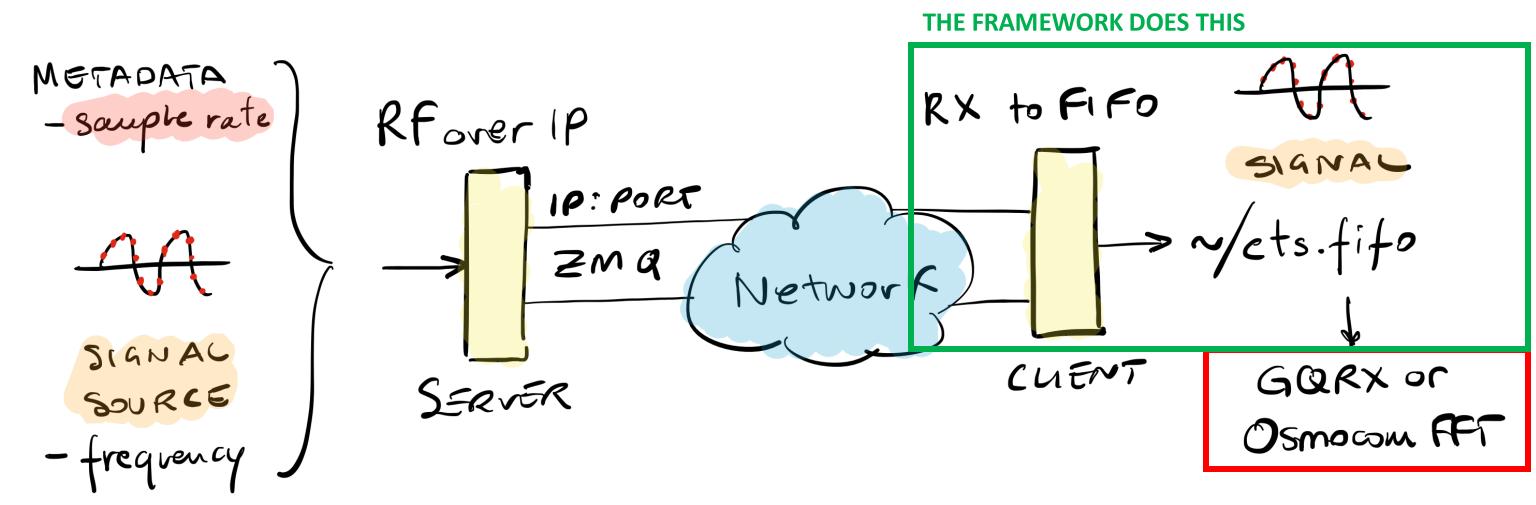


Launch!

```
$ docker-compose up -d  # bring up ALL signals
$ docker-compose ps
$ docker-compose logs -f signal_0  # attach to signal_0 stdout
$ docker-compose up signal_0  # bring up one signal and do not detach
```



RF Over IP: Client side



CONTESTANTS PLAY HERE



Contestants: Receive RF streams over IP

FRAMEWORK

```
$ git pull https://github.com/capturethesignal/cts-tools
$ cd cts-tools/cts-cli
$ python rx to fifo.py
     --server-ip=<this is given by the organizers>
     --rx-frequency=<each challenge has its own frequency>
Tags to Var imported
Tags to Var initialized
Created FIFO: /path/to/cts.fifo
```

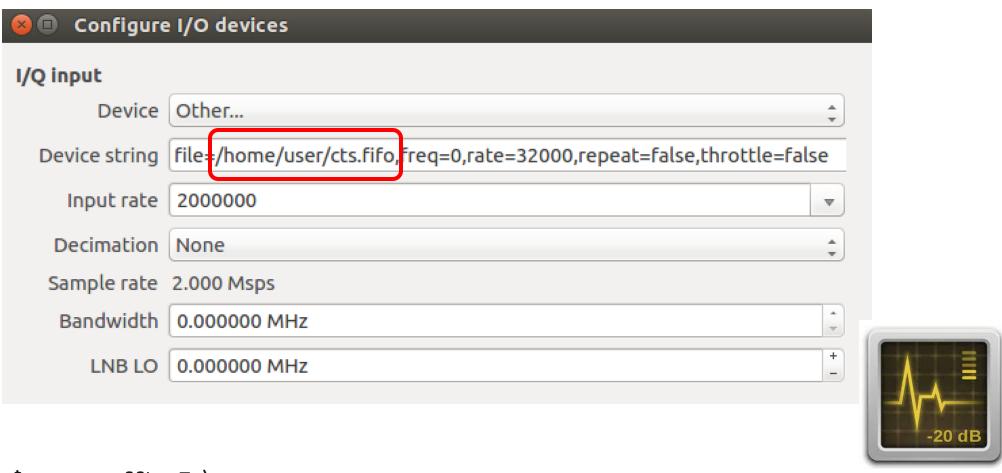


Contestants: What's the sample rate?

FRAMEWORK



Contestants: Test RX (no tuning needed!)



```
$ osmocom_fft -F \
    --args="file=/home/user/cts.fifo,freq=0,rate=32000,repeat=false,throttle=false"
```

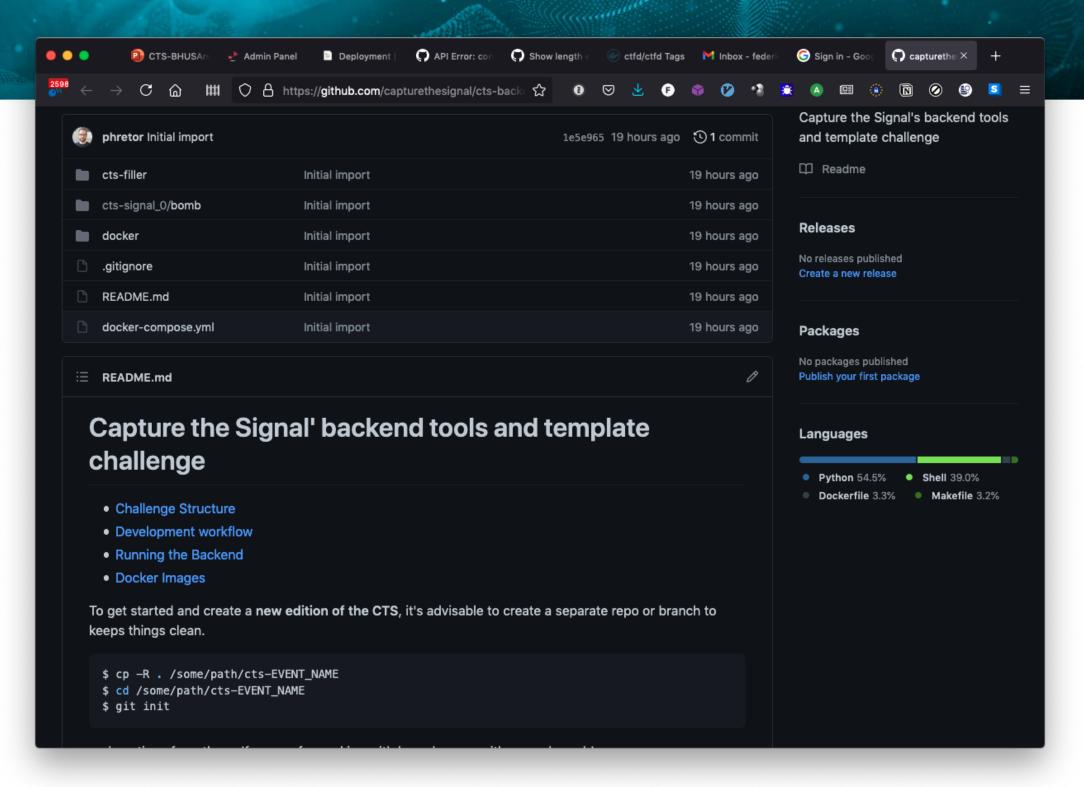


Make it slightly harder to cheat (cheaters will still cheat)

```
#filler:
22
          shm_size: 512m
23
24
          environment:
25
            - MIN_PORT=10000
26
            - MAX_PORT=30000
          container_name: cts-filler
27
28
          image: python:slim
29
          network_mode: host
          volumes:
30
31
           - ./cts-filler:/root
          working_dir: /root
32
33
          command: ./main.py
```

- Ideally, this should broadcast a random but valid signal
- Here, just keep ports occupied
- Cheaters will still port-scan and do recon to find true signals (and spoil the fun)









Requirements for a successful contest

- 1 VM for the scoreboard (we use CTFd)
- 1 bigger VM to stream signals (Docker Engine + Docker Compose)
- We keep everything in a virtual private cloud
- 1+ external-facing load balancer(s)
- •
- Prizes and stickers to motivate your attendees



Wishlist: what we hope the community will do

- Run small contests locally (why not, use real devices to stream)
- Clone the repo and give back with PRs and challenges
- Run yearly contests at larger events
- Continue publishing writeups



Thanks for tuning in! Questions?

*** REFERENCES ***

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